



HARRISON JUNIOR SCHOOL
6TH GRADE REGISTRATION
2022 – 2023

Student Name: _____

Student Lunch Number: _____

Full year electives with code

Chorus (CH06)
 Band (BAND06)

Semester elective with code

Art (art06)
 Physical Education (pe06)
 Pltw: Design and Modeling(pltw06)
 Pltw: Apps and Career exploration(pltw206)
 STEAM (steam06)

Directions: Complete your registration schedule by selecting from the elective options and writing in the name of the course for class 5 and 6 for both semesters. Example, you may choose two full year courses OR one full year course and two semester courses OR four semester courses. Courses are determined based on availability and are on a first come first serve basis. Core classes will be assigned at the time of online registration at school

Class	Semester 1 course name		Semester 2 course name	
1	Language Arts		Language Arts	
2	Math		Math	
3	Science		Science	
4	Social Studies		Social Studies	
	Code	Semester 1 elective name	Code	Semester 2 elective name
5				
6				

Parent Signature _____

Student Signature _____



Harrison Junior School Course Description Guidelines

Advanced Student Placement

Students will be placed in advanced level courses in core academic areas based upon their results on the Measure of Academic Progress (MAP) scores. In addition, teacher recommendations for student placements will be considered. Advanced courses exist only in Math and ELA for 6th Grade.

Band

Band is a year-long course that focuses on learning a musical instrument and provides a foundation for musical performance. This course meets each day and provides students with an introduction to the instrument that they choose to learn, as well as skills related to performance in a whole group. A major component of this course will include four student performances that take place outside of the school day.

Chorus

This is a full year course designed to focus on learning the basics of choral singing and musical performance. This course meets each day to provide students with the work ethic and performance skills needed as an individual and whole group. This course will require multiple performances outside of the school day.

Art

Art is a semester course designed to provide an introduction to drawing, 3D, and painting. This course is designed to provide a broad scope of understanding of art concepts and basic art theory.

Physical Education

Physical Education is a semester course which will focus on fitness and an introduction to team sports. Students will gain a better understanding of various sports and activities.

PLTW: Design and Modeling

In this semester course students will learn about computer programming for the physical world by blending hardware design and software development, allowing students to discover computer science concepts and skills by creating personally relevant, tangible, and sharable projects. Student will also be introduced to a variety of Multimedia and IT related careers while learning how to create visual communications through problem solving and using resources readily available: mobile technologies, digital cameras, shareware presentations, video productions & animations.

PLTW: Apps and Career Exploration

In this semester course students will discover careers that involve Digital Technologies, Animation, Web Design, Coding/Programing, Design/Architecture, Gaming, Robotics, Drones, using real world applications to solve everyday problems.

STEAM

Steam 1 teaches modern career skills taught within a project-based gamified classroom. Students will use the Engineering Design Process to build a variety of projects, including a video game, a Rube Goldberg Machine and learn how to use a 3D Printer.